

# Command List

## Arcade Style

### Rock Howard



Command Moves	Command Combo 1	(When close) $\odot > \Rightarrow + \odot$
	Command Combo 2	(In air) $\square > \times$
Special Moves	Reppuu Ken	$\downarrow \blacktriangleleft \Rightarrow + \square$ or $\triangle$
	Shippuu Ken	(In air) $\downarrow \blacktriangleleft \leftarrow + \square$ or $\triangle$
	Rising Tackle ★	$\Rightarrow \downarrow \blacktriangleleft + \square$ or $\triangle$
	Hard Edge ★	$\downarrow \blacktriangleleft \leftarrow + \square$ or $\triangle + \square$ or $\triangle$
	Crack Counter	$\downarrow \blacktriangleleft \Rightarrow + \times$ or $\odot$
	Rage Run >Type: Layup	$\downarrow \blacktriangleleft \leftarrow + \times$ or $\odot > \square$
	>Type: Cut	$> \times$
	>Type: Dunk	$> \triangle$
Ignition Gears	Raging Storm	$\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \square$ (Redline: $\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \triangle$ )
	Shining Knuckle	$\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \times$ (Redline: $\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \odot$ )
Hidden Gear	Power Geyser "R"	(2 power gauge bars + S.P.G.) $\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \text{R1}$

### Terry Bogard



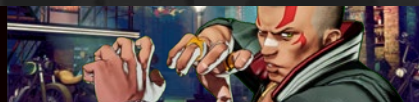
Command Moves	Command Combo	(When close) $\triangle > \Rightarrow + \triangle > \Rightarrow + \odot$
Special Moves	Power Wave	$\downarrow \blacktriangleleft \Rightarrow + \square$ or $\triangle$
	Burning Knuckle ★	$\downarrow \blacktriangleleft \leftarrow + \square$ or $\triangle$
	Crack Shoot	$\downarrow \blacktriangleleft \leftarrow + \times$ or $\odot$
	Power Dunk ★	$\Rightarrow \downarrow \blacktriangleleft + \times$ or $\odot$
	Power Charge	$\downarrow \blacktriangleleft \Rightarrow + \times$ or $\odot > \Rightarrow + \times$ or $\odot$
		(Follow-up can be done twice.)
Ignition Gears	Power Geyser	$\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \square$ (Redline: $\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \triangle$ )
	Buster Wolf	$\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \times$ (Redline: $\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \odot$ )
Hidden Gear	Cosmic Strike Geyser	(2 power gauge bars + S.P.G.) $\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \text{R1}$

### Preecha



Command Moves	Command Combo 1	(When far) $\times > \odot$
	Command Combo 2	(In air) $\square > \times$
Special Moves	Preecha's Combination	$\downarrow \blacktriangleleft \Rightarrow + \triangle > \triangle$ repeatedly (max 4 follow-ups)
	Screw Leg ★	$\downarrow \blacktriangleleft \Rightarrow + \times$ or $\odot$
	Sine-Cosine ★	$\Rightarrow \downarrow \blacktriangleleft + \times$ or $\odot$
	→ Tangent	(During Cosine) $\Rightarrow + \times$ or $\odot$
	Hyperbolic Kick	$\downarrow \blacktriangleleft \leftarrow + \times$ or $\odot$
	Circular Step>Low Angle Kick	$\downarrow \blacktriangleleft \leftarrow + \square$ or $\triangle > \Rightarrow + \times$
	>Parabola Knee	$> \Rightarrow + \odot$
	>Arc Elbow	$> \Rightarrow + \square$ or $\triangle$
Ignition Gears	Screw Archimedes Spiral	$\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \square$ (Redline: $\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \triangle$ )
	P = mc2	$\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \times$ (Redline: $\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \odot$ )
Hidden Gear	Preecha's Last Theorem	(2 power gauge bars + S.P.G.) $\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \text{R1}$

### Vox Reaper



Special Moves	Kokuen-Ryuu	$\downarrow \blacktriangleleft \leftarrow + \square$ or $\triangle$
	Kyou Chou Jin ★	$\Rightarrow \downarrow \blacktriangleleft + \square$ or $\triangle$
	Messhou Hisetsu	(In air) $\downarrow + \times$ or $\odot$
	Gou Dangai ★	$\downarrow \blacktriangleleft \Rightarrow + \square$ or $\triangle$
	Gou Retsu Shou	(When close) $\downarrow \blacktriangleleft \Rightarrow + \times$ or $\odot$
Ignition Gears	Shougeki Raku	$\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \square$ (Redline: $\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \triangle$ )
	Majin Engetsu Rin ★	$\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \times$ (Redline: $\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \odot$ )
Hidden Gear	Seigai Shuu	(2 power gauge bars + S.P.G.) $\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \text{R1}$

### Marco Rodrigues



Command Moves	Command Combo 1	(When close) $\triangle > \odot > \Rightarrow \odot$ or S.P.G.
	Command Combo 2	(In air) $\times > \square$
Special Moves	Kyokugen Hiji	$\Rightarrow + \square$
	Ko'ou Ken	$\downarrow \blacktriangleleft \Rightarrow + \square$ or $\triangle$
	Kohou ★	$\Rightarrow \downarrow \blacktriangleleft + \square$ or $\triangle$
	Hien Shippuu Kyaku ★	$\downarrow \blacktriangleleft \Rightarrow + \times$ or $\odot$
	Harai Uke	$\downarrow \blacktriangleleft \leftarrow + \square$ or $\triangle$
	Ryuusen Ken	$\square$ or $\triangle$ (Hold and release)
	Kosen Kyaku	$\times$ or $\odot$ (Hold and release)
Ignition Gears	Haou Shoukou Ken	$\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \square$ (Redline: $\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \triangle$ )
	Super Kyokugen Kohou ★	$\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \times$ (Redline: $\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \odot$ )
Hidden Gear	Ryuuko Ranbu	(2 power gauge bars + S.P.G.) $\downarrow \blacktriangleleft \Rightarrow \downarrow \blacktriangleleft \Rightarrow + \text{R1}$

Braking possible for  
moves marked with. ★